

THE COMMONWEALTH OF MASSACHUSETTS

____ of _____
APPLICATION FOR LICENSE
(GENERAL)

No. _____ 20 _____

TO THE LICENSING AUTHORITIES:

The undersigned hereby applies for a License in accordance with the provisions of the Statutes relating thereto:

(Full name of person, firm, or corporation making applications)

To _____

STATE CLEARLY
PURPOSE FOR
WHICH LICENSE
IS REQUESTED

At _____

GIVE LOCATION
BY STREET AND
NUMBER

In said City of _____
Town

In accordance with-in accordance with the rules and regulations made under authority of said Statutes.

I certify under the penalties of perjury that I, to my best knowledge and belief, have filed all state tax returns and paid all state taxes required under law.

*Signature of Individual or Corporate Name (Mandatory)

By: Corporate Officer (Mandatory, if Applicable)

**Social Security # (Voluntary) of Federal Identification Number

* This license will not be issued unless this certification clause is signed by the applicant.

**Your social security number will be furnished to the Massachusetts Department of Revenue to determine whether you have met tax filing or tax payment obligations. Licensees who fail to correct their non-filing or delinquency will be subject to license suspension or revocation. This request is made under the authority of Mass. G.L. c. 62Cs. 49A.

Received _____ 20 _____

Hour A.M. _____
P.M. _____

Signature of Applicant

Address

Approved _____ 20 _____

License Granted _____ 20 _____

Common Victualler's License Applicants:

Must provide the following prior to scheduling appointment (in listed order):

1. Zoning, Determination from Building Department
2. Business Certificate from the Town Clerk
3. Copies of Incorporation (LLC, Corporation, etc.) from the State of Massachusetts
4. Federal Tax ID#
5. Copy of Lease Agreement

When all the above items have been **completed**, please contact Shannon Rowe in the Board of Selectmen's Office, located on the 2nd floor of Town Hall at 62 Arlington St, Dracut, MA 01826, by calling (978) 452-1908.